

Sequential Logic Systems

Concepts:

Expressions

Networks (logic circuits)

Truth Tables

Timing Diagrams

Canonical Forms

Minterms

Maxterms

Boolean Algebra - algebraic manipulation

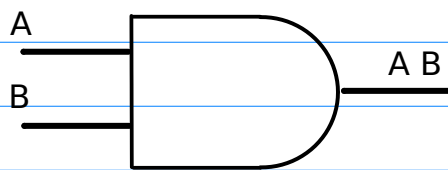
Variables: A, B, C, X, Y, Z, etc. (or X1, X2, X3, etc.)

Values: 0 and 1 -- or could be False/True or Low/High (voltage) or Purple/Yellow, etc.

It is convenient to think of in terms of binary numbers because of the similarity between Boolean algebra and "ordinary" algebra

Operations: AND, OR, COMPLEMENT

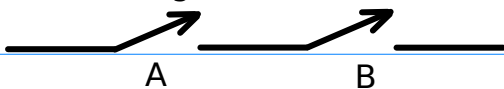
AND or \bullet or \wedge (Like a product)



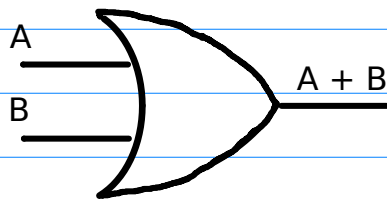
Truth Table:

Inputs		Output
A	B	AB
0	0	0
0	1	0
1	0	0
1	1	1

"Switch" logic



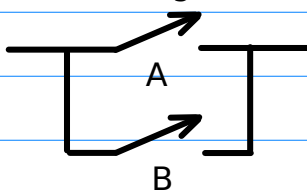
OR or $+$ or \vee (Like a sum)



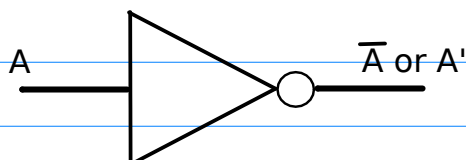
Truth Table:

A	B	A+B
0	0	0
0	1	1
1	0	1
1	1	1

"Switch" logic



COMPLEMENT or NOT or INVERTER

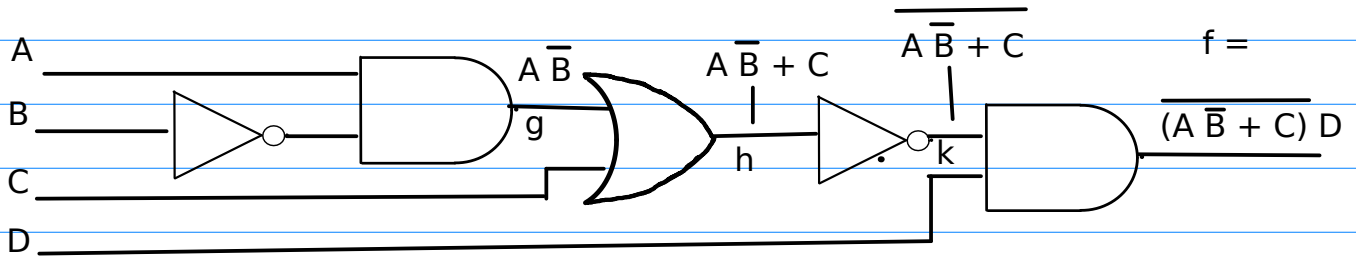


Truth Table:

A	A-bar
0	1
1	0

* Expressions: combinations of variables, values and operators

$f = \overline{(A\bar{B} + C)}D$ Equivalent to **Network***



As in "ordinary" algebra operators have "precedence" and parentheses can be used to change the order

* Truth tables (and K-maps, discussed later)

* Minterms: essentially a list of rows where the function is TRUE

Shorthand
 $f = m_1 + m_5 + m_{13} = \sum m(1,5,13)$

* Maxterms: essentially a list of rows where the function is FALSE

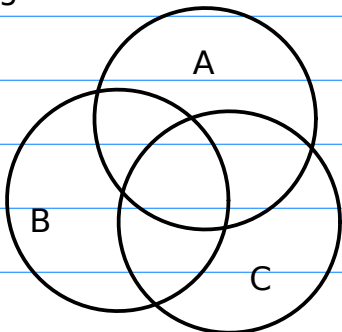
$$f = M_0 \cdot M_2 \cdot M_3 \cdot M_4 \cdot M_6 \cdot M_7 \cdot M_8 \cdot M_9 \cdot M_{10} \cdot M_{11} \cdot M_{12} \cdot M_{14} \cdot M_{15}$$

$$= \prod M(0,2,3,4,6,7,8,9,10,11,12,14,15)$$

Inputs				h			OUTPUT
A	B	C	D	g	h	k	f
0	0	0	0	0	0	1	0
0	0	0	1	0	0	1	1
0	0	1	0	0	1	0	0
0	0	1	1	0	1	0	0
0	1	0	0	0	0	1	0
0	1	0	1	0	0	1	1
0	1	1	0	0	1	0	0
0	1	1	1	0	1	0	0
1	0	0	0	1	1	0	0
1	0	0	1	1	1	0	0
1	0	1	0	1	1	0	0
1	0	1	1	1	1	0	0
1	1	0	0	0	0	1	0
1	1	0	1	0	0	1	1
1	1	1	0	0	1	0	0
1	1	1	1	0	1	0	0

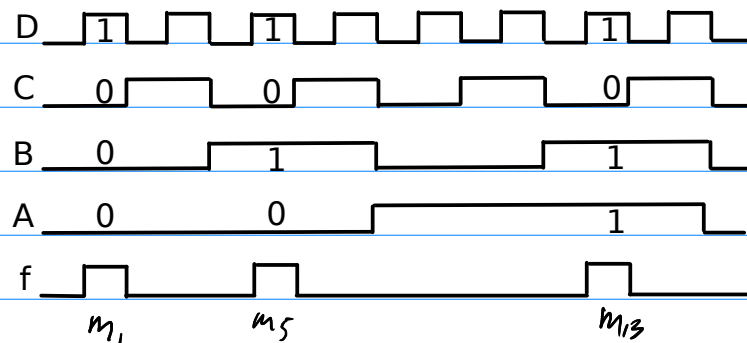
A	B	C	D	M0	M2	M3	M4	M6	f
0	0	0	0	0	1	1	1	1	0
0	0	0	1	1	1	1	1	1	1
0	0	1	0	1	0	1	1	1	0
0	0	1	1	1	1	0	1	1	0
0	1	0	0	1	1	1	0	1	0
0	1	0	1	1	1	1	1	1	1
0	1	1	0	1	1	1	1	0	0
etc									

* Venn diagrams:



For 3 variables

* Timing diagrams:



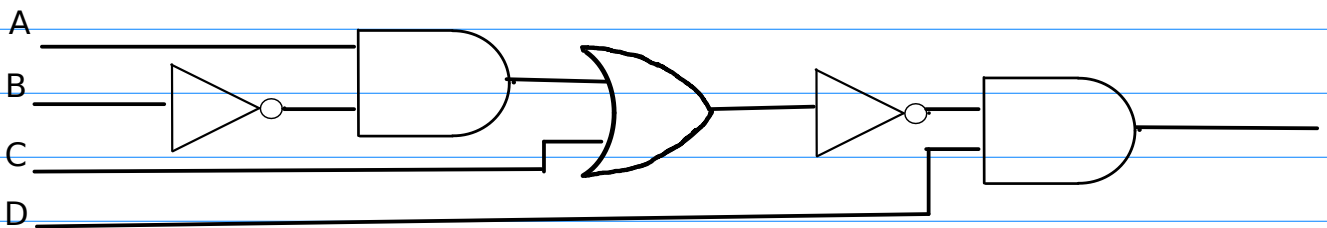
* All these are different ways to express a function. You should start getting comfortable at working with the different forms and converting between them.

Analysis (as opposed to design)

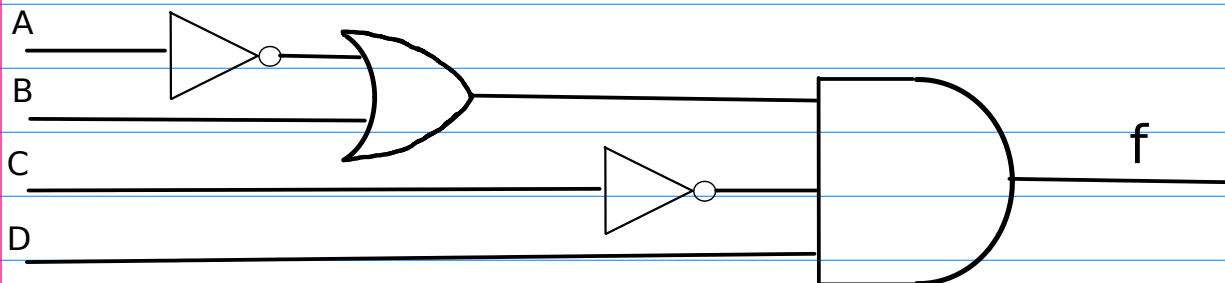
Given a circuit, what does it do?

You could generate a truth table

You could solve algebraically (simplify)



Functionally equivalent networks:



This network behaves exactly the same -- they have the same truth table

How can you tell?

Which one is best?

Can we transform one into the other?

Boolean Algebra gives us some rules for changing one expression into an equivalent expression