# ECE 471 - Embedded Systems Lecture 23 

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## Announcements

- HW7 was due
- HW8 will be posted


## One-Wire Bus

- From Dallas Semiconductor (bought by Maxim in 2001)
- One data wire plus ground (how do you get power?)
- Open collector, data line pulled high
- Devices have capacitor to provide power when data line low "parasite power"
- Low speed data and power over one wire (you also need ground)
- One master
- Can have many slaves
- $16.3 \mathrm{kbit} / \mathrm{s}$
- Up to 300 m twisted pair (phone or Ethernet wire)


## One-Wire Bus users

- Temp probes
- Apple magsafe connector
- eeproms
- Java rings?


## One-Wire Protocol

- Each device has unique 64-bit ID; 8-bits of type, 48 bit ID, 8-bit CRC
- Typically 8-bit command followed by 8-bit data chunks


## One-Wire Protocol - Detailed

1. Open Collector (BJT equivalent of MOSFET Open Drain)
2. Write 1 - Master pull bus low for 1 - 15 us
3. Write 0 - Master pull bus low for $60-120$ us
4. Read - Master pull bus low for 15 us (checks after another 15us). Slave does nothing if it's a 1 . If it's a 0 it pulls the bus low for another 45us.
5. Reset/Presence - master pulls bus low for 480 us. If a device is present it bus pull bus low for 60us starting within 60us after the reset pulse.

## Enumerating BUS (ROM commands)

- How can you probe all $2^{64}$ possible addresses? https://www.maximintegrated.com/en/app-notes/ index.mvp/id/187
- send a READ ROM request, returns 64-bit address. If multiple slaves, then and of all of them. (How do you detect this? Invalid CRC).
- SKIP ROM request sends command to all devices
- MATCH ROM request sends 64-bit address and only matched slave responds
- SEARCH ROM -
- Read first address bit from all devices on bus. Devices send their bit, followed by complement.

| 1 | 1 | nothing there |
| :--- | :--- | :---: |
| 0 | 1 | all slaves have 0 there |
| 1 | 0 | all slaves have 1 there |
| 0 | 0 | conflict, you will have to probe both ways |

- Then it does a binary search to enumerate all devices on bus.
- Faster than probing all $2^{64}$ possible.


## CRC check

- Can detect all double-bit errors, any double bit errors, any cluster within an 8-bit window
- if CRCs with itself gets 0 at the end, how hardware detects correct address.
- $X^{8}+X^{5}+X^{4}+X^{1}$
- Fill with zero, shift values in.



## Hardware Interface

Possible ways to implement this:

- Use a GPIO and a pull-up resistor
- Use a serial UART. Needs extra circuitry to hook both TXD and RXD to bus
- USB/i2c/network connected
- Dedicated hardware?


## Linux Interface

- "w1" driver merged in 3.6 kernel (fairly recently)
- Driver for various interfaces, including bit-banging over GPIO (w1-gpio)
- /sys/bus/w1/devices/22-0000001d84f2/w1_slave
- read value and get ASCII dump of transaction
- OWFS - another driver, not in main kernel. Lets you export one-wire devices as a filesystem


## One-Wire on Raspberry Pi

- The recommended way to enable things is to use raspi-config, advanced options, 1-wire, enable on boot and reboot.
- Otherwise you can manually sudo modprobe w1-gpio and sudo modprobe w1-therm but on device tree systems (meaning, most recent Raspbian distributions) this might not be enough to make sure GPIO4 gets set up properly.
- cd /sys/bus/w1/devices/
- ls
- cd 28-000005aaf7ed The serial number will differ (each unique)
- cat w1-slave

8201 4b 46 7f ff 0e 1070 : crc=70 YES
8201 4b $467 f$ ff $0 e 1070$ t=24125

- Valid if the last value in first line is YES (passes CRC)
- second line has temperature in mili-degrees Celsius


## DS18B20

- -55 to 125 C
- $+/-0.5 C$ from -10 to 85C
- 9 to 12 bit resolution (configurable)

Takes longer to convert more bits

- Converts temp in 93ms - 750ms
- Can set alarm (if go over a temp, a high bit set in result)
- small EEPROM can store alarm, config (number of bits) etc
- Getting the result:
- Master resets
- Master listens for slave to see it is present
- Master sends MATCH ROM ( $0 \times 55$ ) then sends the 64-bit ID of the device it wants to talk to
- Master sends a CONVERT T ( $0 \times 44$ )
- Master holds line high during conversion so the device has enough power to do the calculations
- Master sends reset
- Master listens for response
- Master sends MATCH ROM (0x55) then the 64-bit ID
- Master sends READ SCRATCHPAD (0xbe)
- Master reads 8 bytes from slave and CRC. If CRC wrong, tries again.
- 9 bytes from device:

8201 4b 46 7f ff 0e 1070 : crc=70 YES

Byte 0/Byte1 $=$ LSB $/$ MSB Temperature $=0 \times 0182$

Byte $2=$ TH register (high temp alarm, 8-bit)
Byte $3=\mathrm{TL}$ register (low temp alarm, 8-bit)
Byte $4=$ config register $7 \mathrm{f}=12$ bit
Byte 5,6,7 reserved ( $5=0 \times f f, 7=0 \times 10$ )
Byte $8=$ CRC

- Temperature is signed fixed point...

$$
\left.\begin{array}{rl}
0 \times 0182= & \text { SSSS S654 } 3210 \\
00000001-2-3-4 \\
& 1000 \text { 0 } 0 \text { 1 } 0
\end{array}\right] \begin{aligned}
& 2^{4}+2^{3}+2^{-3}=16+8+\frac{1}{8}=24.125^{\circ} C=75 F
\end{aligned}
$$

## C string review

String manipulation is famously horrible in C. There are many ways to get the "YES" and " $\mathrm{t}=24125$ " values out of the text file. Any you choose is fine.

- If you trust the Linux kernel developers to keep a "stable ABl" then you can just read in the entire line into a string (array of chars) with fgets() and index into the string array to look for ' Y '
- Alternately you can use fscanf () to read the file. Again
you have to trust the format won't change and that the YES always happens the same number of values into the file. One helpful hint, putting a '*' in a conversion (like $\% * s$ tells scanf to read in the value but ignore it.
- Converting string to decimal or floating point atoi(), atof(), strtod()
- Comparing strings. Can you just use $==$ ? NO! Be careful using strcmp () (or even better, strncmp (), has unusual return value less than, 0 or greater than depending. 0 means match
- If you had a string that was "V=YES" how could you start a string compare starting with the 2nd byte? Pointer math? Use string+2 or even \&string [2].

