

ECE 471 – Embedded Systems

Lecture 16

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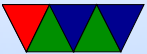
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Announcements

- HW#4 out soon
- Project out soon



More Busses



USB Bus

- USB 1.0 – 1996 – 1.5Mbit/s (keyboard, etc), 12Mbit/s (disk)
- USB 1.1 –
- USB 2.0 – 2000 – 470MBit/s
- USB 3.0 – 2008 – 5GBit/s
- 3-5m



- 4 pins. 5V, GND, D+, D-. Differential signalling. More resistant to noise.
- Unit load, 100ma. Can negotiate up to 500ma (more USB 3.0)
- Up to 127 devices (by using hubs)
- Enumeration



USB Protocol

- Each device has endpoint
- isochronous – guaranteed data rate but with some potential data loss (video)
- interrupt – low-latency, like keyboards
- bulk – disk access

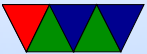


USB Linux

- Linux drivers
 - Device classes – HID, audio, etc. One common driver can handle all devices of a class
 - Specific – device driver is board specific and must have a list of all vendor/device IDs that are supported
- libusb
 - Allow direct userspace access to USB interface
 - Used by low-level things that might not need driver



old cameras (not standardized), custom hardware



USB on Gumstix

- USB-OTG – on the go. Allows device to act like a host (so can hook up devices as per normal) or as normal USB device. Decides which based on whether A or B cable plugged in, check ID pin (micro/mini have 5th pin)
- USB-host – standard USB port. Cannot provide high current, so use a powered hub if using anything more than keyboard or mouse
- USB-serial – FTDI converter, used for console



Audio Ports

- In the old days audio used to be just open `/dev/dsp` or `/dev/audio`, then `ioctl()`, `read()`, `write()`
- These days there's ALSA (Advanced Linux Sound Architecture)
The interface assumes you're using the ALSA library, which is a bit more complicated.



SDIO/MMC

- MultiMediaCard (MMC) 1997
- SD is an extension (1999)
- SDSC (standard capacity), SDHC (high capacity), SDXC (extended capacity), SDIO (I/O)
- Standard/Mini/Micro sizes
- SDHC up to 32GB, SDXC up to 2TB



- Support different amounts of sustained I/O. Class rating 2, 4, 6, 10 (MB/s)
- SDIO – can have I/O like GPS, wireless,
- Patents. Need license for making.
- SPI bus mode
- One bit mode – separate command and data channels
- Four-bit mode
- 9 pins



- Initially communicate over 1-bit interface to report sizes, config, etc.
- Starts in 3.3V, can switch to 1.8V



Camera Port

- OAP chips have dedicated hardware for driving cameras
Have an “ISP” Image Signal Processor that reads out 10-bit images via a parallel interface
- There is an external Linux driver for this
- It’s a similar idea to the pi-cam for raspberry pi
- These chips often used in cell-phones, so makes sense to have support for camera-phone without extra chip being needed.



Ethernet

- Board has ethernet port. Beyond the scope of this. Just use the Linux interfaces.



Wireless

- Like ethernet, but no wires, and more complicated interface due to various standards plus the need for encryption
- Easiest to use high-level Linux utils



Bluetooth

- Makes more sense for embedded systems, especially new low-power Bluetooth.
- Not going to go over it in detail in this class though.



HDMI

- High-Definition Multimedia Interface (2003)
- Compatible with DVI (if no copy protection used)
- Video, audio (up to 8 channels), CEC (consumer electronics control), ethernet
- No support for captions
- DDC – i2c bus, used for EDID (getting device info) and HDCP (copy protection)



- TDMS – transition minimized differential signaling
Video, then during scan line breaks, audio, etc
- CEC – control up to 15 devices with one remote control
(one wire serial bus)
- Various versions, various fees



Other Busses not found on Gumstix



CANbus

- Automotive. Introduced by BOSCH, 1983
- One of OBD-II protocols
- differential, 2 wires, 1MBps important things like engine control
- single wire, slower cheaper, hvac, radio, airbags



CANbus Protocol

- id, length code, up to 8 bytes of data id (usually 11 or 29 bits) type and who is sending it. Also priority (lower is higher) length is 4 bits. some always send 8 and pad with zeros
- Type is inferred from id. Can be things like engine RPM, etc
- DBC database has the ids and values. ASCII text database, hard to get legally.



- Dominant/Recessive. Message with lowest ID wins arbitration.
- CAN-FD – extended version with larger sizes



CANbus Linux

- Can4linux – `open("/dev/can0"); read(); write();`
External project?
- SocketCAN – contributed by Volkswagen. In kernel.
Uses socket interface. `/Documentation/networking/can.txt`



CANbus on Gumstix

- No



ISA Bus

- Introduced with IBM-PC in 1981
- 8-bit (4.77MHz) then 16-bit (8MHz)
- +/-5V, +/-12V, 8 data, 20 address, DMA, IRQ
- Replaced by VLB (more pins, extra header), EISA (double pins in same connector), MCA micro-channel (different proprietary from IBM)



- Not enumerable at first, set jumpers. Later “Plug-n-Play”



LPC Bus

- Low-pin-count bus
- Intel, 1998, try to get rid of ISA
- Things like PS/2, Serial ports, floppy, etc.
Still used for TPM Trusted Computing nonsense
- Replace 16-bit 8.33MHz parallel bus with 4-bit wide 33.3MHz bus. Only 7 wires. Easier to route than 72



“Conventional” PCI Bus

- Peripheral Component Interconnect
- Enumerable
- 1993, intel
- 62-pins, parallel, 133MB/s
- Extended with 32 or 64-bit versions, 33 or 66MHz, 3.3 or 5V. All slight differences in connectors to support all that.



- AGP (Accelerated Graphics Card) for graphics cards. 1997. Direct connect to CPU (not shared), multiple channels, faster clock
- PCI-X 1998, extension to 133MHz. Not to be confused with PCI-Express (PCIe)



PCI protocol

- 256B Config space, mapped into CPU address. Small area system can probe, used to setup larger mappings
- Can have on-board ROM that can be executed. Problem when using on non-x86 systems (emulators needed? special [expensive] PowerPC versions?)
- Latency timers keep bus-master from hogging bus
- 4 interrupt lines, can be shared. Level rather than edge-triggered interrupts make sharing easier



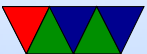


PCIe

- PCI-express, 2003
- Serial, replaced point-to-point with lanes, packet-based
x1, x2, x4, x8 x16, x32
- Compatible with PCI at software level
- Differential Signaling
- External – Thunderbolt



- Serial better due to timing skew
- New x86 audrino quark has PCIe



PCIexpress Mini

- PCIe x1, USB, SMBus, etc
- Smaller card



PCMCIA Bus

- Personal Computer Memory Control International Association
- 16-bit
- Cardbus, 32-bit
- Mostly replaced these days



PC/104 Bus

- Stackable small x86 boards usually
- Run ISA or PCI signals up vertically



VME Bus

- m68k bus but generic enough
- Still found in some embedded systems



Other

- SATA, eSATA, PATA, SCSI (disk drives)
- Firewire
- RapidIO
- Quickpath QPI
- Hypertransport

