ECE471: Embedded Systems – Homework 2 Raspberry Pi and Linux

Due: Thursday, 18 September 2014, 9:30am

This Homework is meant to get you started with the Raspberry Pi so that you will be prepared for future homework assignments.

1. Get Linux Working

- Install some form of Linux onto your Raspberry Pi. I use Raspbian, but others should be fine too. You may have obtained an SD card that already has Linux installed, or you can download images from here: http://www.raspberrypi.org/downloads/
- Power up the Pi and ensure you can login. If using Raspbian the default login is pi and default password is raspberry.
- You can change your password with the passwd command. You can also add users with the adduser command, though you probably need to be root to do that sudo adduser
- If you are connecting to your board with a keyboard/display then after logging in you can use startx to get a graphics interface.
- If you have trouble with any of these steps and need help, let me know as soon as possible!

2. Copy the Assignment to your Raspberry Pi

• Download the code from:

```
http://web.eece.maine.edu/~vweaver/classes/ece471_2014f/ece471_hw2_
code.tar.gz
```

- Copy it to your Pi. The easiest method might be to put it on a USB key, then copy it.
 - Ideally the USB key would automatically be detected for you, but on my Pi it wasn't. Here's how you do things manually.
 - You need to do these things as root (system administrator). The default pi user has sudo access; if you are using a different user you created yourself you'll have to add yourself to the /etc/sudoers file.
 - Insert the usbkey
 - sudo mkdir /media/usbkey
 - (you only have to do this step the first time, the directory will then be created)
 - sudo mount /dev/sdal -o rw /media/usbkey
 - The files on the key should now appear under /media/usbkey
 ls /media/usbkey
 - To copy ece471_hw2_code.tar.gz to your home directory type
 cp /media/usbkey/ece471_hw2_code.tar.gz ~
 - When you are done with the usbkey, before removing it you have to unmount it: sudo umount /media/usbkey

3. Unpack the homework files

```
Uncompress/unpack it with the command
tar -xzvf ece471_hw2_code.tar.gz
```

4. Build the C files

- Change into the ece471_hw2_code directory cd ece471_hw2_code
- Run make to build the code.
- Run ./hello_world and it should run!

5. Modify the C program (5pts total)

Modify the hello_world.c file (4.5 pts)

- Change the file so the output is 20 lines, each line looking something like this:
 - 1. ECE471 MY_MESSAGE

Where the number increments each line, and MY_MESSAGE is any message you want to print. Full credit requires using some sort of loop (not just cut/paste).

- You can use any text editor you want to do this coding. A simple one that is available on the Pi is nano, you can start it by running nano hello_world.c
- Once you have updated the code, you can simply run make and it should recompile your code. Then test by running ./hello_world
- Be sure to comment your code!

"Something Cool" (0.5 pts)

• Modify your hello_world.c file further to print the lines in different colors. HINT: Look up "ANSI escape codes"

6. Answer the following questions (5pts total)

Short answers are fine. Put your answers in the README file.

- (a) If you want to know more about the ls program, what command can you run?
- (b) What does the -a option to the ls program do?
- (c) In a Linux executable, how does "BSS" data differ from regular data?
- (d) Why does Linux make a distinction between "BSS" data and regular data?
- (e) What method are you using to connect to your pi? (monitor/keyboard, network, serial, etc.?) How are you copying files back and forth?

7. Submit your work

- Run make submit which will create a hw2_submit.tar.gz file containing README, Makefile and hello_world.c. You can verify the contents with tar -tzvf hw2_submit.tar.gz
- e-mail the hw2_submit.tar.gz file to me by the homework deadline. Be sure to send the proper file!