

# ECE574: Cluster Computing – Homework 8

## CUDA

**Due: Tuesday 18 April 2017, 3:30pm**

### 1. Background

- In this homework we will take the sobel code from earlier homeworks and parallelize it using CUDA.
- You may work in a group for this Homework.

### 2. Setup

- For this assignment you will need to log into the “quadro” machine that has the NVIDIA GPU. First log into the same Haswell-EP machine we used in previous homeworks. As a reminder, use the username handed out in class and ssh in like this

```
ssh -p 2131 username@weaver-lab.eece.maine.edu
```

From there, type “ssh quadro”

- Download the code template from the webpage. You can do this directly via  

```
wget http://web.eece.maine.edu/~vweaver/classes/ece574_2017s/ece574_hw08_code.tar.gz
```

to avoid the hassle of copying it back and forth.
- Decompress the code  

```
tar -xzvf ece574_hw08_code.tar.gz
```
- Run make to compile the code.
- You may use your own code from a previous assignment as a basis for this assignment. (Alternately some really poorly-optimized sample code is provided).

### 3. Moving “combine” to the GPU (8 points)

We will first convert the “combine” routine to run on the GPU.

Edit the file `sobel_coarse.c`

Be sure to comment your code!

A suggested first implementation is this:

- (a) Allocate device buffers for `sobelx`, `sobely`, and the output using `cudaMalloc()`
- (b) Copy the local `sobel_x.pixels` and `sobel_y.pixels` to the device using `cudaMemcpy()`
- (c) Run the kernel
- (d) Copy the results back into `new_image.pixels` using `cudaMemcpy()` (be sure to get the direction right)
- (e) Add calls to PAPI so you can print separately the total time taken by the `cudaMalloc()` and `cudaMemcpy` calls and that taken by the combine kernel.

(f) Some hints: to debug that your kernel works, you can first set all output to 0xff and verify you get an all-white image back.

Next make the output just be a copy of the `sobel_x` input and make sure you get back what you passed in.

When you call `sqrt()` inside the kernel, be sure to cast to double before taking the sqrt, otherwise CUDA might complain about you trying to use a host version of the function.

`nvcc` uses C++ to compile things, so be sure you aren't using C++ reserved words (such as "new") as variable names

`slurm` is not installed on this machine, just run the program at the command line.

Run on the `butterfinger.jpg` input

Report the combine time taken by the C version (`sobel_before`) and the combine and alloc/cpy time for the CUDA version (`sobel_coarse`).

#### 4. Fine Grained (2 points)

Modify the code so that the convolves are done on the GPU.

First copy your code to `sobel_fine.c` and edit it.

Here are some hints. You don't have to do it this way, but it helps.

- The hardest part here is getting the grid/block/thread count right.

```
int blockIdx = blockIdx.y * blockDim.x + blockIdx.x;
int i = blockIdx * blockDim.x + threadIdx.x;
```

- You might first want to convert your previous combine code to this and see that it works on the larger cake image.
- For the generic convolve, you will also need to upload the `sobelx` and `sobely` matrices to the device. A simple array of 9 ints is probably best.
- For each point "i" add in the 9 scaled values.
- Remember there are separate RGB colors so you will need to add in points -3, 0, +3 for example.
- Also make sure you have code that skips the first and last rows, as well as the first and last columns (which is three columns, remember RGB).
- Again it might be helpful to output the `sobel_x` output and run on the `butterfinger` input and get that to match exactly before running with both `sobel_y` and `combine` hooked up.

Report the time output from `sobel_before` and compare it to `sobel_fine` when run on the `IMG_1733.JPG` input. Did it run faster on the CPU or GPU?

#### 5. Submitting your work.

- Be sure to edit the README to include your name, as well as the timing results, and any notes you want to add about your something cool.
- Run `make submit` and it should create a file called `hw08_submit.tar.gz`. E-mail this file to me.
- e-mail the file to me by the homework deadline.