## Syscalls and Userspace ECE598: Advanced Operating Systems – Homework 6 Spring 2016

## Due: Friday, 4 March 2016, 5:00pm

This homework involves fast timers and memory allocation.

#### 1. Download the homework code template

- Download the code from: http://web.eece.maine.edu/~vweaver/classes/ece598\_2016s/ece598\_hw6\_code.tar.gz
- Uncompress the code. On Linux or Mac you can just tar -xzvf ece598\_hw6\_code.tar.gz

### 2. Update the timer interrupt to run at 64Hz (3pt)

- Update timer.c so the interrupt happens at 64Hz.
- Update the blink code so it still blinks at 1Hz.
- Update the time syscall so it still returns number of seconds since boot. Update the ticks\_counter variable at 64Hz, just have the syscall scale properly to seconds before returning.

#### 3. Memory allocation code (2pts)

- (a) Look at the memory allocation code in the find\_free() function in memory.c. What type of allocation algorithm does it implement?
- (b) How would you change the routine to implement next-fit?

#### 4. Memory Allocation (5pts)

Answer these questions in the README file.



# 64kB memory

(a) In the above diagram, how much memory is free?

- (b) If you were allocating a 16kB chunk of memory using the first-fit algorithm, where would it go?
- (c) If you were allocating a 16kB chunk of memory using the best-fit algorithm, where would it go?
- (d) In this case, why might the best fit result be better than the first fit one?
- (e) Would it be possible to allocate a 32kB chunk of RAM? If not, what could be done to make this possible? Would the proposed action work if the chunks of memory shown were allocated by a C program using malloc()?

### 5. Submit your work

• Run make submit in your code directory and it should make a file called hw6\_submit.tar.gz. E-mail that file to me as well as the document with the answers to the questions.